

I design games by creating exciting and memorable experiences for other gamers like me. Because of this desire, I took up and graduated from Game Design at Vancouver Film School, garnering me much valuable knowledge and hands-on experience to be an essential part to any game development team. As such, I am enthusiastic to transform my passion into a career where I will adapt, overcome, and eagerly achieve any given task.

## Work History

2020-07 -

### Game Designer

2021-07

*Tricycle Games Inc., Vancouver, British Columbia*

- Wrote and maintains the Game Design Document
- Acts as the Project Manager - prioritizes and keeps the vision focused
- Created the smoke test, schedules and conducts play-tests
- Point of Contact with commissioned remote Sound Designer and UI Designer
- In charge of designing UX wire-frames
- Responsible for level set dressing

2018-10 -

### Customer Service Representative

2018-12

*24/7 Intouch, Winnipeg, Manitoba*

- Handled more than 30 different accounts for different websites and companies that required customer service
- Responded to customer requests for products, services and company information.
- Assisted customers with setting appointments, special order requests, and arranging merchandise pick-up.

2017-08 -

### Food Service Worker

2018-11

*KFC & Taco Bell, Winnipeg, MB*

- Greeted customers at counter to fulfill requests and answer questions.
- Kept supplies in sufficient stock by assessing inventory levels and reporting lower stock items.
- Sanitized dining ware and kitchen equipment according to health code standards.

# Alex Razon

Game Designer

## Contact

### Address

Vancouver, BC, V6B 0E8

### Phone

604 446 1485

### E-mail

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### WWW

alexrazon.com

## Skills

Unity Engine

Unreal Engine

Git

Microsoft Office

Google Workspace

UI/UX (Currently studying through online courses))

Communication Skills

Ability to Work in a Team

Adaptability

Adobe Photoshop

Adobe Premiere Pro

## Languages

English

Filipino

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## Education

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- 2019-04 -  
2020-04      **Graduate Certificate: Game Design**  
*Vancouver Film School - Vancouver*
- 2016-09 -  
2018-06      **High School Diploma**  
*Sisler High School*
- 2021-06 -  
Current      **Certificate: Foundations of User Experience (UX) Design**  
*Google - Offered Through Coursera*
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## References

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- **Matt Tomporowski** — CEO & Founder from Tricycle Games Inc.  
matt@tricyclegames.com | 604-441-4011
- **Derek Tam** — Instructor | Game Design from Vancouver Film School  
dtam@vfs.com | 604-685-5808
- **Matheus Vilano** — Teaching Assistant from Vancouver Film School  
msouza@vfs.com | 604-348-6445
- **Jamie Leduc** — Animation Teacher, H.I.D.I & CREATE Department Head from Sisler High School  
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